

Rhythm Matching Games

These cards use Figurenotes rhythms and standard notation note durations. We recommend laminating the cards for longevity, but card will work too. Cut them out and start playing.

Game 1 - Matching

Match each Figurenotes rhythm to the note duration. How fast can you match them all correctly?

Game 2 - Snap!

Split the cards into 2 piles, one for each player. Don't look at the cards. Both players draw a card from the top of their pile and place it down in the middle. If they match, you need to shout "SNAP!"

The first to shout SNAP wins that hand and they get to keep the pile. The winner is the person who collects all the cards in the game.

Game 3 - Pairs

Select 2 'sets' of cards - choose from note duration and Figurenotes rhythms.

Spread the cards out face down on the table. Take it in turns to turn over 2 cards at a time. If the match, keep the pair. If the don't turn them over again. The winner is the one with the most pairs when all the cards are gone.



















